




 **health:** doing what you want to be doing. A healthy person feels what he/she thinks. Health is not disembodied and purely mental. It is psychophysical, involving optimal survival and steady personal growth.


 **m ethic:** the weakness of identifying self-control, martyrdom and self-sacrifice, altruism, etc., with that which is healthy.


 **m position:** the controllee in an S&M dynamic.


 **m-suck:** usually, a woman who utilizes self-destructive energy to lure an S-er in order to capture S energy.


 **mac-America:** a term to indicate the connection between McDonald's hamburgers and the degeneration of American consumer culture.


 **neurosis:** a non-optimal mode of survival that consists of a defense system that over-filters stimuli from the environment, allowing an individual to keep Primal Pain from causing insanity, but nevertheless resulting in inappropriate and maladaptive behavior; a neurotic person does not think what he/she feels.


 **neurosis farm:** an aggregation of neurotics that accumulates in the Plaza around various musicians and other "control neurotics."


 **primal pain:** the sum total of all of the deprivations and traumas from childhood that an adult carries around with him/her all the time.


 **primal scream:** a murderous, death-like yell in which an adult re-experiences Primal Pain; a conscious coma.


 **psychosexual analysis:** an analysis of society in terms of the inner psychology and sexuality of individuals.

 **psychosis:** overwhelming Primal Pain that cannot be defended against by neurosis, leaving an individual completely in the past.

 **revolutionary consciousness:** the new consciousness, stemming from the revolution of the sixties; it is threatening to overturn conventional consciousness, the perspective of "the establishment."

 **s position:** the controller in an S&M dynamic.

 **self:** that individuality of DNA that everyone has before they are socialized.

 **sicknoid:** a human who is deep-frying in Primal Pain, but has not become a technoid, and poses a safety hazard to technoids and healthy people in the street.

